ORDINANCE NO. 03-2001

AN ORDINANCE OF THE CITY COUNCIL OF THE CITY OF ELK GROVE ESTABLISHING THE DATE FOR GENERAL MUNICIPAL ELECTIONS

The City Council of the City of Elk Grove does ordain as follows:

Section 1. <u>Date of General Municipal Election</u>. Pursuant to Elections Code Section 1301, the general municipal election for the city shall be held on the same date as the date of the statewide general election.

Section 2. <u>Consolidation with Statewide General Election</u>. The general municipal election for the city shall be consolidated with the statewide general election. Pursuant to Elections Code Section 10403.5, the consolidation shall be governed by Part 3 (commencing with Section 10402.5) of Division 10, except Section 10403, of the Elections Code.

Section 3. <u>Filing Period for General Municipal Election</u>. Pursuant to Elections Code 10230, the period to file as a candidate for any general municipal election shall be the same nomination period to file as a candidate for the statewide general election.

Section 4. Expiration Terms of Office. Those city officers whose terms of office would have, prior to the adoption of this ordinance, expired on the Tuesday succeeding the second Tuesday in April of an even-numbered year shall, instead, continue in their offices until the fourth Tuesday after the day of the general municipal election, and until their successors are elected and qualified.

Section 5. <u>Effective Date</u>. This ordinance shall become effective immediately pursuant to GC § 36937 after its final passage and adoption.

Section 6. <u>Publication</u>. The City Clerk is directed to publish a copy of this ordinance within fifteen (15) days after its final passage.

PASSED AND ADOPTED by the City Council of the City of Elk Grove on this 11th day of April, 2001.

CITY OF ELK GROVE

ATTEST:

PEGGY E. JACKSON, CITY CLERK CITY OF ELK GROVE

APPROVED AS/TO FORM:

ANTHONY MANZANETTI

CITY ATTORNEY

Briggs, Cooper, Leary, Scherman, Soares AYES:

NOES: None **ABSTAIN:** None ABSENT: None